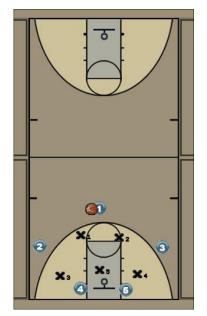
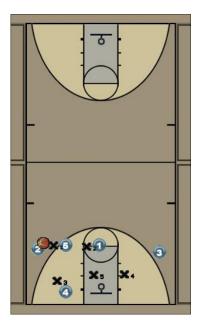


## Zone Ball Screen for Wing

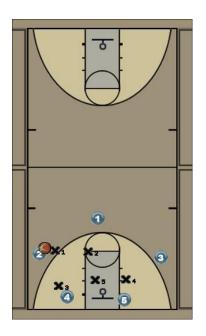
## **Movement 1**



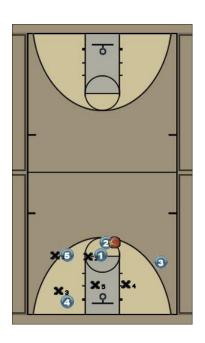
**Movement 3** 



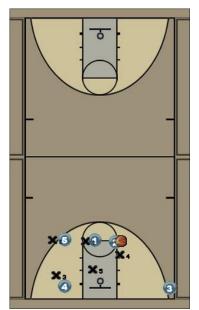
**Movement 2** 



**Movement 4** 



## **Movement 5**



2 has option of pull up jumper or kick to corner if x4 steps up

## **Movement 6**

