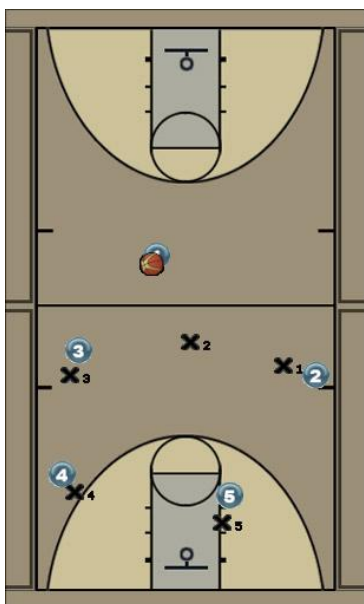
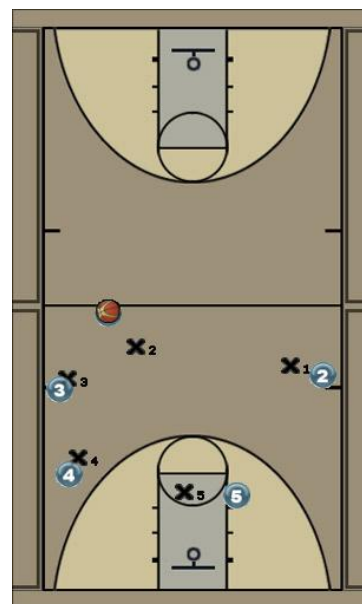


## Wild

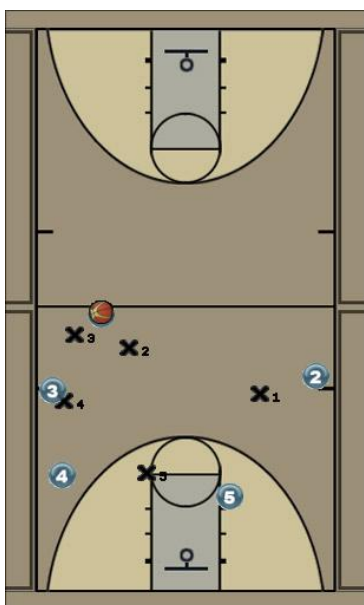
**Initial Set**



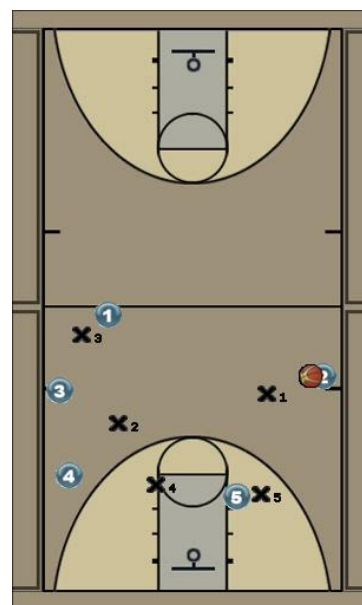
**Movement 2**



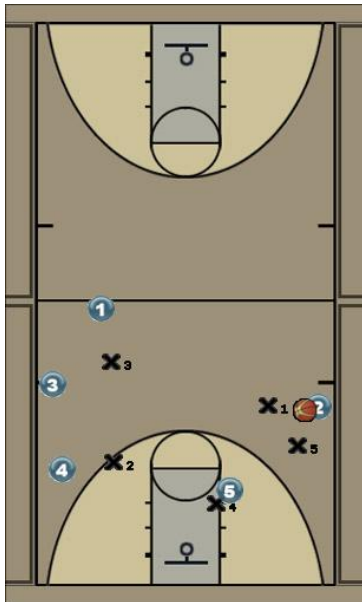
**trap**



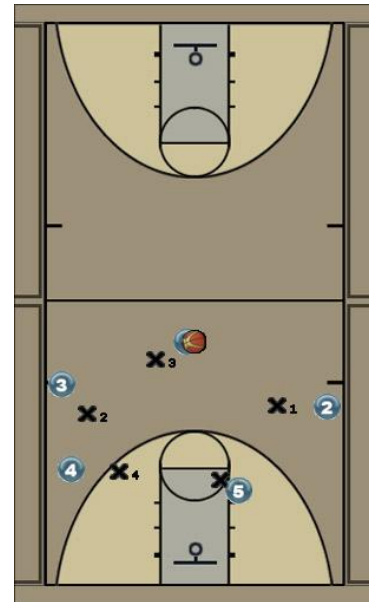
**Movement 4**



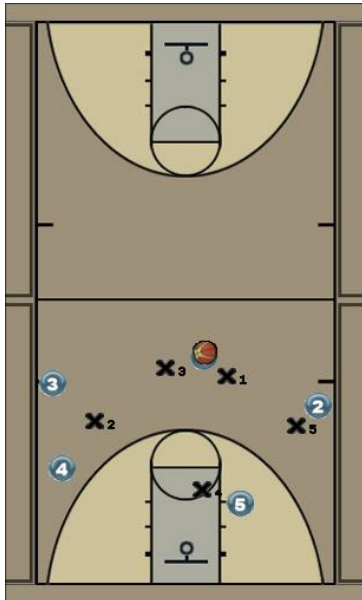
## Movement 5



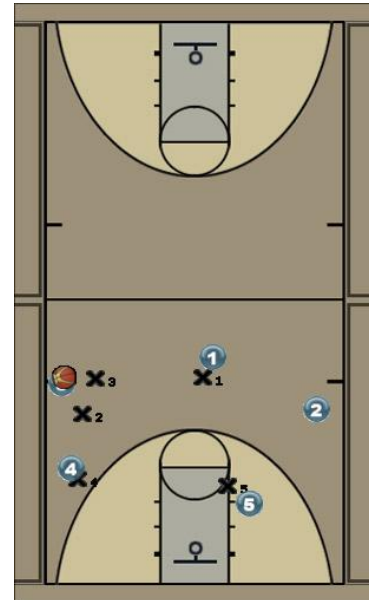
## Movement 6



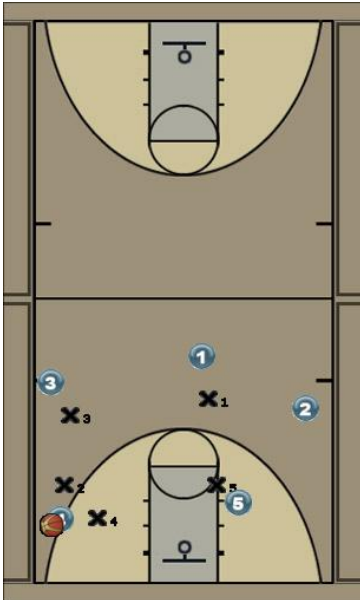
## Movement 7



## Movement 8



## Movement 9



## Movement 10



## Movement 11

