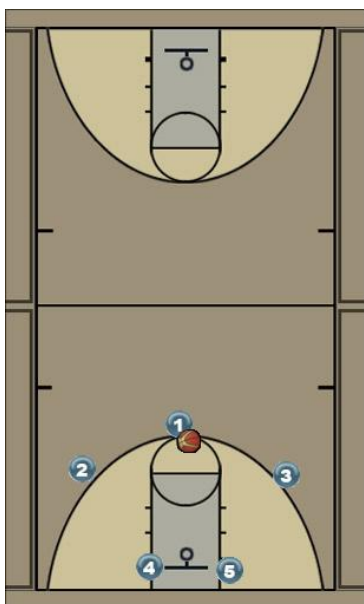
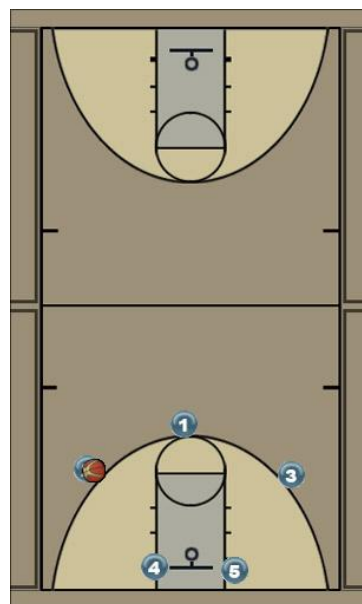


# Triangle

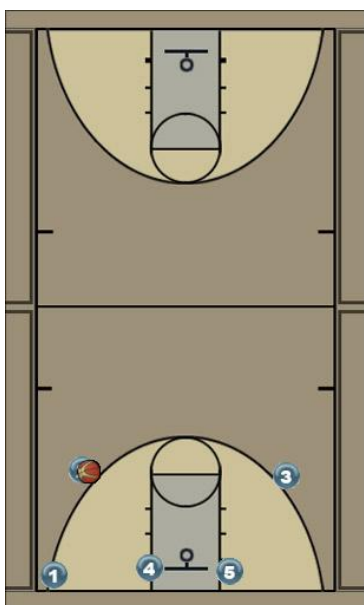
**Initial Set**



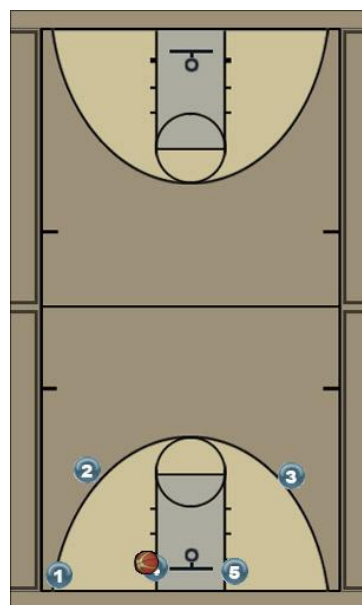
**swing the ball to the 2**



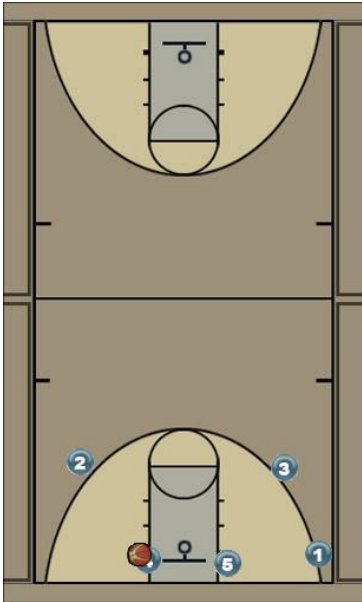
**one cuts to the basket**



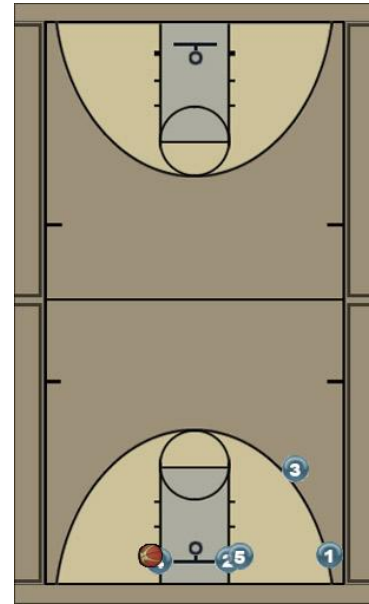
**null**



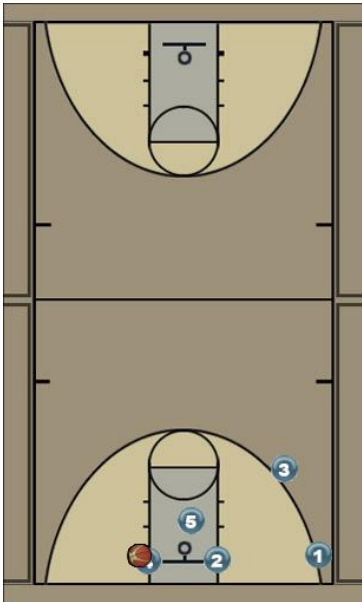
**the one cuts baseline**



**the two cuts down the middle then sets a screen on the 5**



**the 5 flashes to the middle**



**null**

