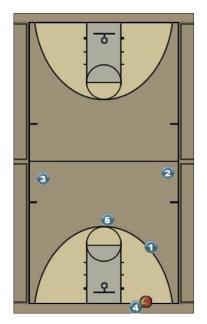
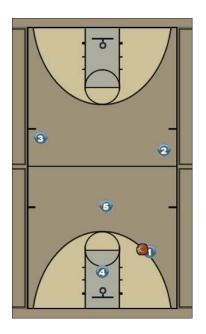


# Deleware Secondary M2M Break

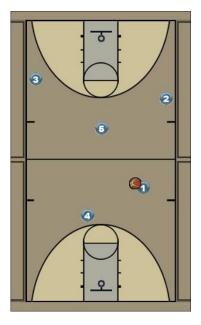
null



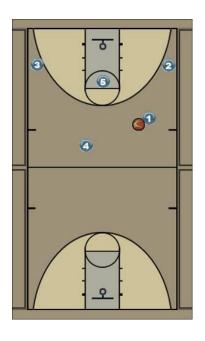
inbounds



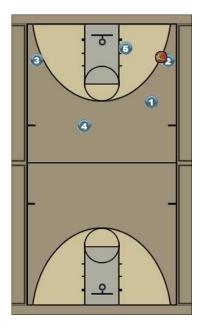
dribble up



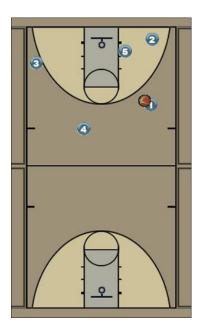
no break options keep dribbling



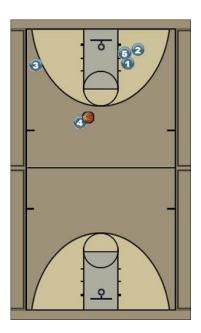
### entry pass



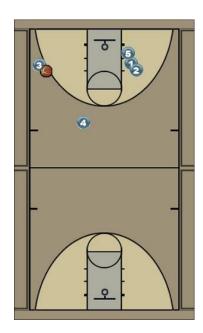
point reverse



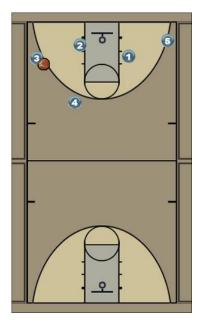
trailer reverse



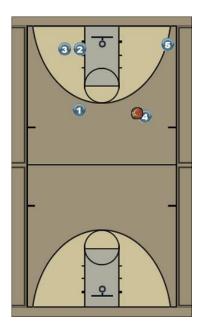
strong side stagger screen



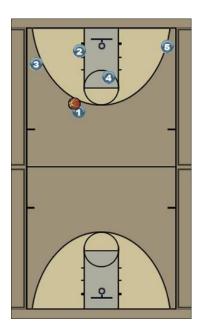
## cut off stagger screen



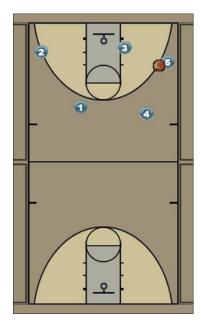
weak side back screen



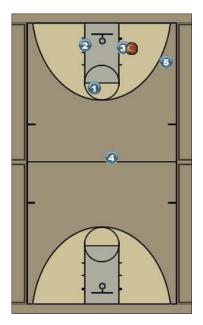
#### down screen



reverse to wing



### feed the cutter



# layup

