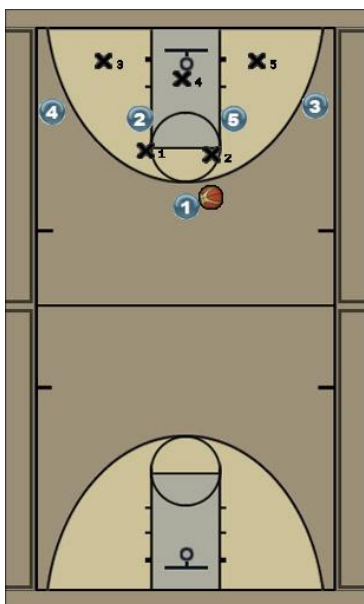
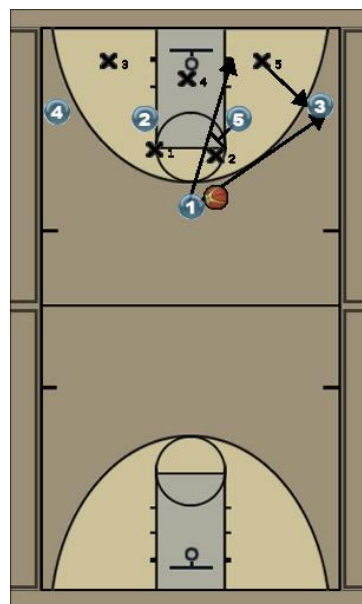


# Ataque Zona

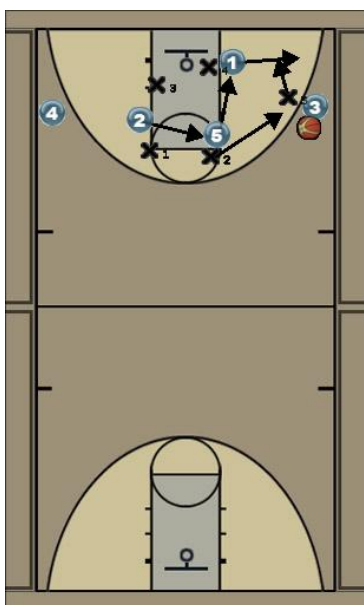
## Initial Set



1



2



3

