HourGlass

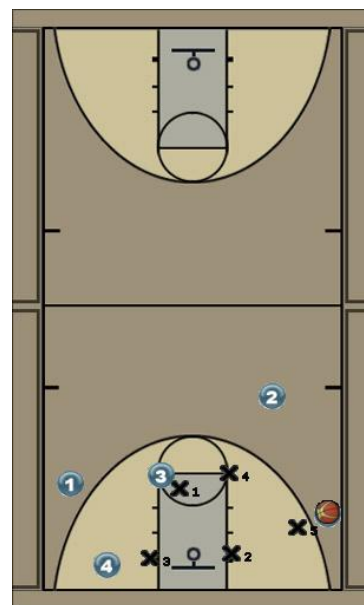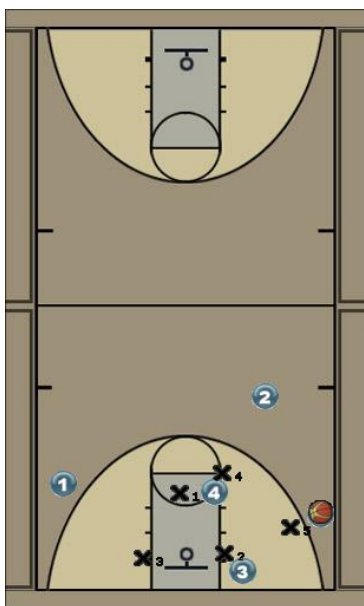## Initial Set

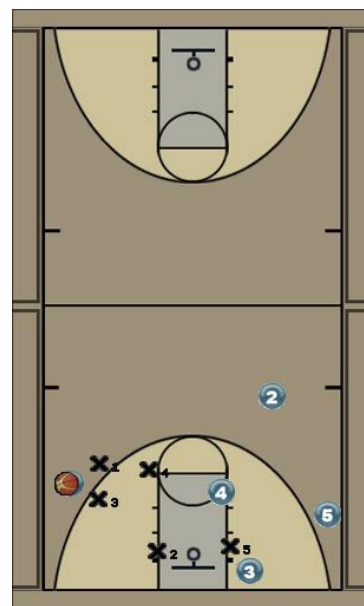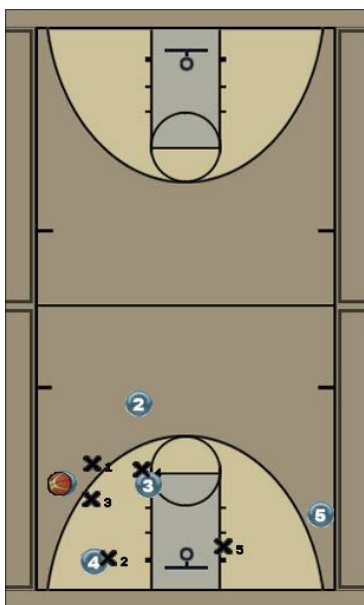## Movement 2
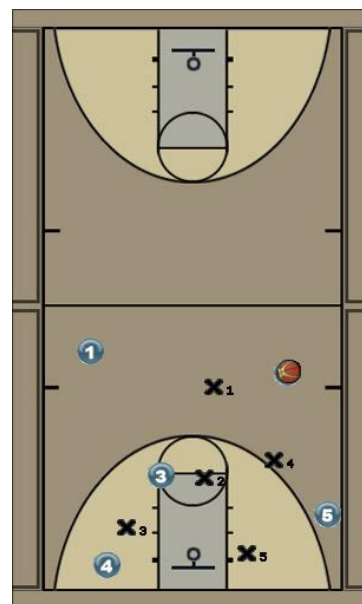
Movement 3
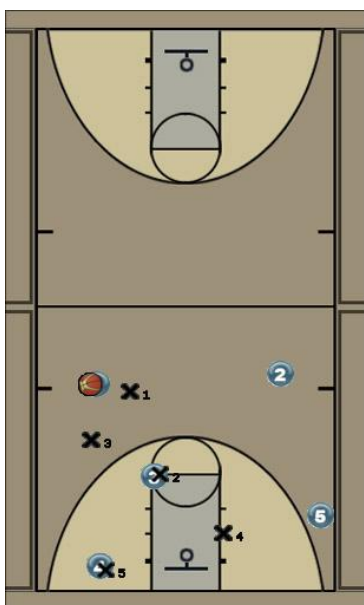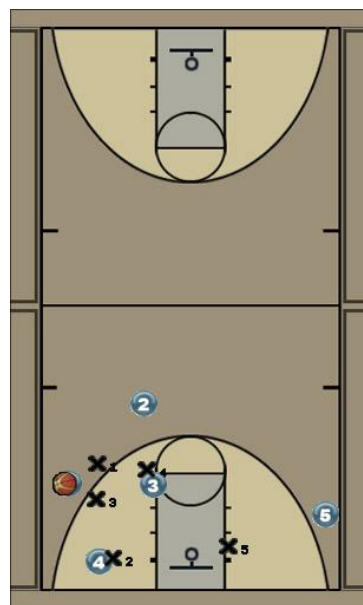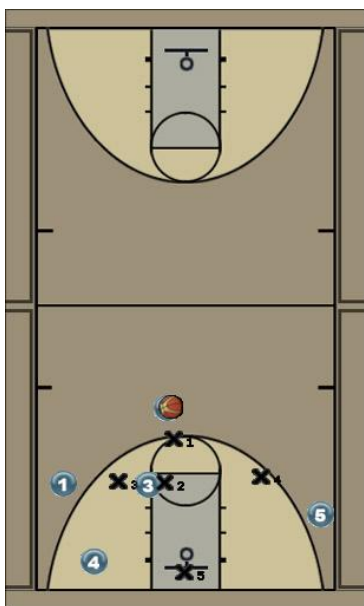

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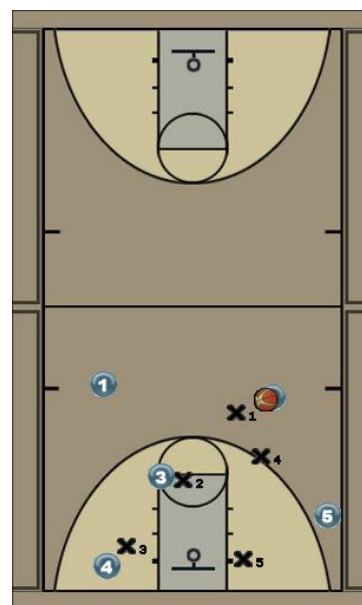
Movement 5
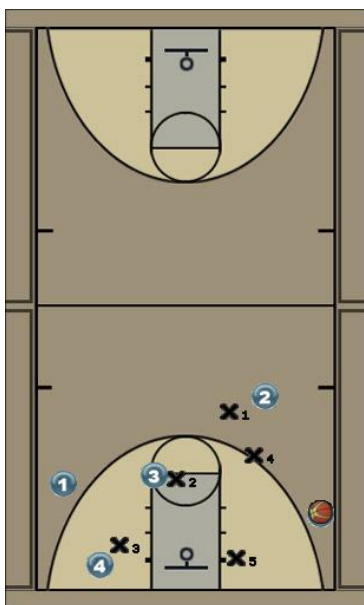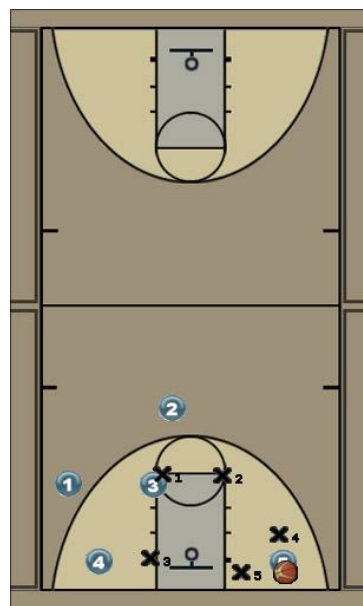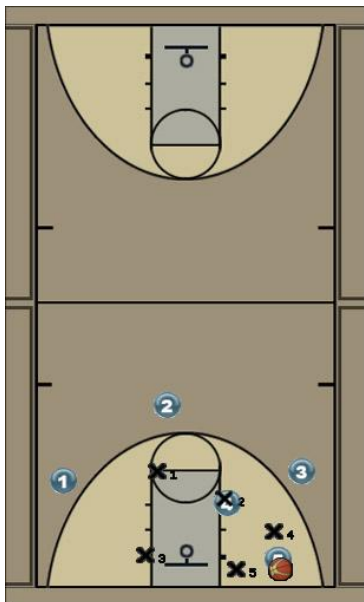

Movement 6

Movement 7
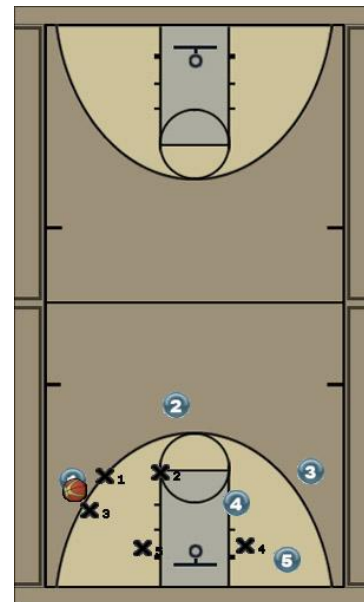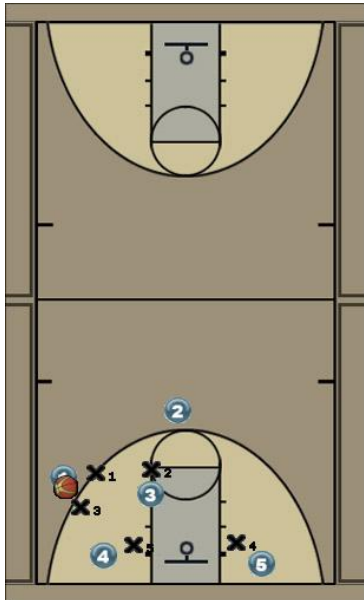

Movement 8

Movement 9

Movement 10

Movement 11

Movement 12

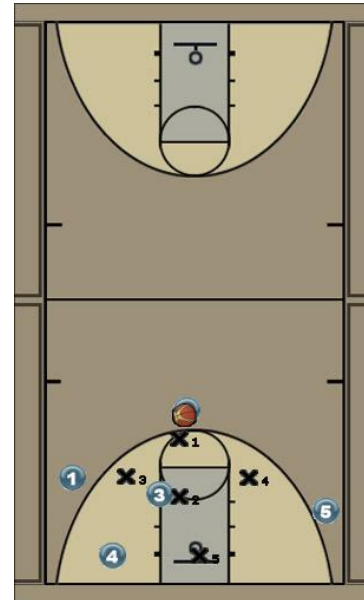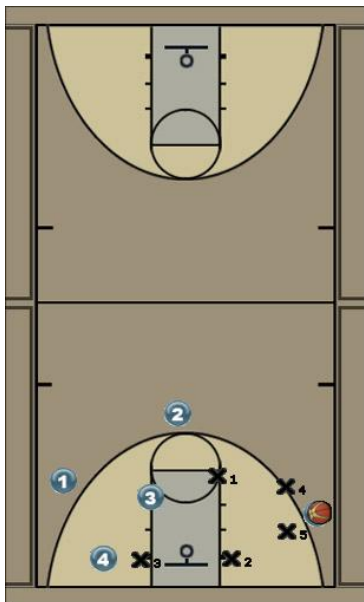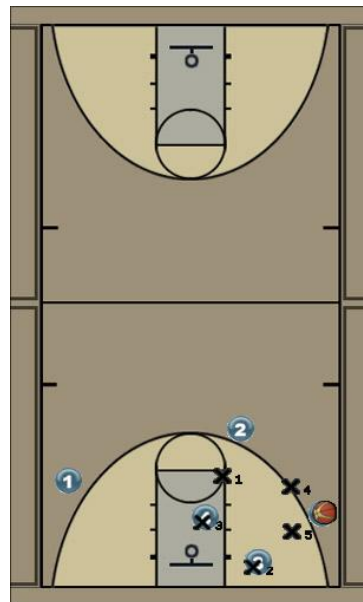# Movement 13

Movement 14

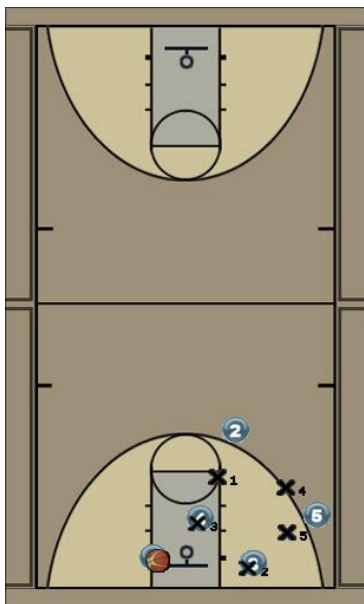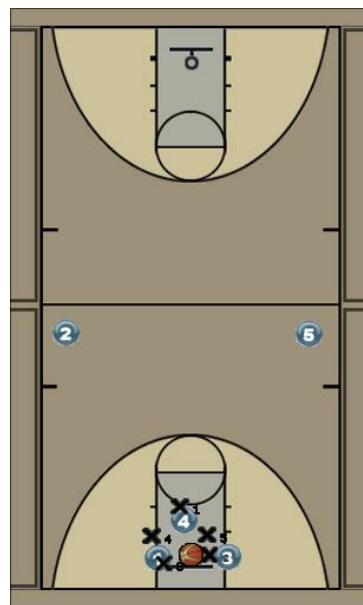# Movement 15

Movement 16

Movement 17

Movement 18

Movement 19

Movement 20

This play is made for all zone offenses. It is almost 100% guaranteed to work. If run correctly, it can tear apart any zone offense.